GAME RULES

SCORING

Head-to-heads: win 2, lose 1
Team rounds and the quiz: win 5, lose 2
A tie: both teams get the winner's points
Comeback: a team 3+ behind has its win multiplied ×2, ×3 or ×4
Final 3 rounds: a win is worth 10 (the comeback still multiplies it)
Who picks: the team that's behind picks the next game; level, the pick alternates
Lucky Bounce: after every third game, one player a side gets 3 bounces into a cup; most in wins a power-up card (Substitute, Overtime, Extra Life). Cards change how a game is played, never what it pays

HEAD-TO-HEADS

CATCH CREW

2 V 2 · 1M

One tosses, their partner catches in a cup.

1. Tip each catch into your goal bowl
2. Every ball in the bowl scores one
3. Switch roles at halfway
4. Most balls in the bowl wins

BACK IT UP

2 V 2 · 1M

Toss it backwards over your shoulder; your partner catches in a cup.

1. Tip each catch into your goal bowl
2. Every ball in the bowl scores one
3. Switch roles at halfway
4. Most balls in the bowl wins

BUZZER BEATER

2 V 2 · 1M

Sink balls in your cups marked 1, 2 and 3.

1. Shoot at your own cups, partners taking turns
2. A ball that stays in scores the cup's number
3. Pull it out and shoot it again
4. Teammates can fetch balls
5. Highest total wins

TEAM ROUNDS · BIRTHDAY BREAK

BLOWBALL

WHOLE TEAM · 1M 30S

Blow the ball off the other team's end of the table.

1. No touching the ball
2. Off the side? Reset in the middle — no goal
3. The clock pauses after each goal for the reset
4. Switch ends at halfway
5. Most goals wins

TUG OF POUR

TEAM RELAY · 1M 30S

Spoon balls out of your bowl and into theirs.

1. One at a time: scoop from your bowl, carry it to theirs
2. Run back and hand off the spoon
3. Dropped it? Back on the spoon, keep going
4. Bowl empty? Wait for a ball to arrive
5. Fewest balls in your bowl wins

SCOOP SHOWDOWN

TEAM RELAY · 1M 30S

Race balls from the shared bowl into yours.

1. One at a time: scoop from the middle, carry it to your bowl
2. Run back and hand off the spoon
3. Anything in the middle is anyone's
4. Balls in a goal bowl are safe
5. Dropped balls go back to the middle
6. Most balls in your bowl wins

CATAPULT CREW

WHOLE TEAM · 1M 30S

Flick balls off spoons; one teammate catches in a cup.

1. Launchers flick balls with spoons
2. One catcher tips catches into the goal bowl
3. Every ball in the bowl scores one
4. Your team, your tactics
5. Most balls in the bowl wins

BANK SHOT

WHOLE TEAM · 1M 30S

Bounce balls off a teammate's plate; your catcher grabs the rebound.

1. One holds the plate, one catches with a cup, the rest throw
2. It must hit the plate before it's caught
3. Tip catches into the goal bowl — each scores one
4. Most balls in the bowl wins

HOOP SWEEP

WHOLE TEAM · 1M

Fan the balls onto the other team's half of the hoop.

1. Fan air — never touch a ball
2. Blow one out of the hoop: –2
3. Each ball on your half at the buzzer: –1
4. Least negative wins

WHO KNOWS BEST?

EVERYONE PLAYS · 8M

Questions about the birthday kid. Then they reveal the answers.

1. Write your own answers — no peeking
2. The birthday kid leads the reveal and sits out
3. One point per match — same meaning counts
4. Highest team average wins